

2018 MERCHANT INFORMATION

Get Medieval - For King, Glory, & our Guests!

HUZZAH! Thank you for considering participation in the 2018 Sarasota Medieval Fair!

FAIR DATES & TIMES: Saturdays and Sundays, November 3-4, 10-11 and 17-18, 2018 (10am to 5:30pm)

FAIR LOCATION: Ringling Woods behind the Sarasota County Fairgrounds, located 5 minutes west of

I-75 off exit 210, near downtown Sarasota. (3000 Ringling Blvd.; Sarasota, FL

34237)

OF BOOTH SPOTS: 115

APPLICATION DEADLINE: Applications must be postmarked by SEPTEMBER 21st, 2018. Incomplete

application packages will not be accepted. A 10% discount is available if submitted

before June 16, 2018.

MERCHANT FEE: Craft vending fees range from \$225.00 - \$655.00, plus a service fee and sales tax.

Please see application attached.

ACCEPTANCE: Vendors will be notified of their status and as soon as their applications have been

juried and approved, booth fees will then be deposited - acceptance is a

commitment to show. Elaborate Tents and Merchandise have an upper-hand in the Jury Process. We are looking for **all handcrafted work by the artisan** but, **with pre-approval**, will allow 20% of your product inclusion to be non-handcrafted, if necessary. Preference will be given to all works and products that are original, handcrafted pieces. Vending space is limited & is based on a **FIRST-COME FIRST-SERVE BASIS**. We will be closing categories so it's better to send your application in as soon as possible so you won't be left out. Applications will not be considered "received" unless the fee, booth pictures, and product pictures are included.

REQUIREMENTS: Participants must follow the festival's guidelines by wearing medieval attire, decorate

their booth in medieval theme, and be prepared to interact with visitors in appropriate medieval style. All crafts and wares should be consistent with the medieval theme as detailed on the Vendor Application and under "Fair Rules for Merchants" section. Booths must be open, decorated appropriately, and occupied by

personnel dressed in medieval attire at all times during fair operating hours.

MERCHANDISE SALES: Deposit of fees does not guarantee the right to sell all merchandise listed on the

application. You will be contacted in regards to the items you are juried in for and approved to sell prior to acceptance. You cannot sell items not pre-approved.

INSURANCE: Food, Weapons, Games, and Ride Vendors are REQUIRED to provide two

proof of insurance certificates. The first certificate must name the: Sarasota Medieval Fair, Inc. (of: P.O. Box 51123, Sarasota, FL 34232) as additionally insured. The second certificate must name the Sarasota County Agricultural Fair Assoc., Inc. (of: 3000 Ringling Blvd; Sarasota, FL 34237) as additionally insured. ALL insurance policies need to be an "Occur" policy in comparison to a "Claims Made" policy.

Please contact us with any questions.

COMPLETE APPLICATION: Completed application form, all fees (checks payable to: **Sarasota Medieval Fair**,

Inc.), photos of your work to be juried (one of your booth set-up required) and food,

weapons, and games and rides vendors must provide proof of insurance.

CONTACT INFORMATION: Toll Free: 1-888-303-3247 or <u>Vendors@SarasotaMedievalFair.com</u>



Date Received:						
Check #:						
Accepted:	YES	NO)			
Date Accepted:						
R. Form Ser	nt: YE	ES	NO			

2018 MERCHANT INFORMATION

(Please read carefully, there are changes from last year)

Merchant	Name:								
Address:									
				_Zip:					
Phone: _(Phone: _() Alternative Phone: _()								
E-mail Ad	dress:	· · · · · · · · · · · · · · · · · · ·							
booth set-	up are required for co	cation, all fees, and pho consideration. Elaborate and in the jury process,	Medieval/Renaissance						
Booth Sit	e Request & Miscel	laneous:							
	I previously participated as a vendor at this festival during years:								
	I have participated in other medieval or renaissance festivals (please list below):								
	I prefer to have the booth space I was assigned to last year (please note that we do not guarantee fulfillment of locations requests).								
	I prefer not to have the booth space I was assigned to last year.								
	Special booth site request:								
Check Me	edium/Booth Type:								
	Clay/ GlassClothingFoodGames/Rides	o Headwearo Jewelry		•					
buy/sell. \	Ne encourage a small		of handmade items in o	Indmade and which items are comparison to a large variety bace is needed.					
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MERCHANT FEES BOOTH FEE Booth sizes are based on tent size plus 1-2 feet for guide wires. Spilling over outside your space will not be allowed. 12x12 Ft. 17x17 12x24 Ft. 22x22 Ft. 30x30 Ft. **Space Space Space** Space Space **Space General Fees** (Includes all 3 weekends) Strolling (No booth space) □ \$235 General Craft Space □ \$380 □ \$435 □ \$515 □ \$525 □ \$655 Games/Rides ------ Contact for Details ------Food ----- Contact for Details -----**Additional Services Amount** Extra # of Service Passes (Max. 5) _ x \$10.00/pass = _ 110-V Electricity at \$30.00/outlet per day (Limited use for event days only) *Electricity fees are charged and collected directly by the Sarasota Fairgrounds during the start of the festival. Please do not remit electricity payments at this time. **Electricity is very limited and must be reserved on application- Please contact us for availability before applying. Sub Total: \$ (-) If remitted at the end of the 2017 festival deduct 25% OR if post marked BEFORE June 16, 2018 deduct 10% from Sub Total: \$ (+) Service Fee: \$ (+) If post marked AFTER Sept. 21, 2018 add a 25% Late Fee: \$ 7% Sale Tax: \$ **BOOTH FEE: ACTUAL SIZE OF TENT** What is the actual size of your booth NOT including guy wires? _____x What is the actual size of your booth including guy wires? _____x What is the frontage size of your booth? _____ How many sides are open? **Completed Application Package Must Include:** Completed application form: ☐ Check or Money Order for payment in full. (checks payable to: Sarasota Medieval Fair, Inc.); o If applying after the deadline, include the applicable Late Fees and send only a US Postal Money Order or Certified Cashier's Check (Checks and Money Orders will not be accepted after the deadline). Applying after the deadline does not quarantee availability or acceptance. Please contact us prior to sending. ☐ **REQUIRED:** Photos of your work to be juried, and a photo of your booth set-up are required for all vendors. ☐ Food, Games, Weapons and Ride Vendors are REQUIRED to provide two proof of insurance certificates. The first certificate must name the: Sarasota Medieval Fair, Inc. (of: P.O. Box 51123, Sarasota, FL 34232) as additionally insured within the description of operations field on the insurance certificate. The second certificate must name the Sarasota County Agricultural Fair Assoc., Inc. (of: 3000 Ringling Blvd; Sarasota, FL 34237) as additionally insured within the description of operations field on the

PLEASE SEND TO: Sarasota Medieval Fair, Inc.; P.O. Box 51123, Sarasota, FL 34232

will not be allowed to vend and will forfeit all fees.

insurance certificate. Insurance must be submitted **BEFORE THE INDICATED DEADLINE**. Vendors who fail to provide proof of insurance (with names as additionally insured) within the indicated time frame

FAIR RULES FOR MERCHANTS

(Please read carefully, there are changes from last year)

ACCEPTANCE: Acceptance is a commitment to show regardless of which products you have been approved to sell. We will deposit your check and notify you within 2-3 Weeks via email. **THERE WILL BE NO REFUNDS FOR CANCELLATION. No rain/weather refunds**.

MERCHANDISE SALES: Deposit of fees does not guarantee the right to sell all merchandise listed on the application. You will be contacted in regards to the items you are juried in for and approved to sell prior to acceptance. Wares that compliment your main product must be approved. The fair reserves the right to prohibit the display of any work it deems unacceptable at its sole discretion. Merchandise will be juried prior to acceptance of application. To be accepted, products must be indicative of the medieval era in both medium and subject matter. Merchants may only display merchandise which were listed on their application and shown in the slides/photos, then approved via the acceptance letter. Items not listed cannot be sold.

MERCHANDISE LIMITATIONS: We offer limitations on merchandise/service sales. "Single discipline wares" rule is in force for booths. Wares that compliment your main product must be approved. We do our best to not place more than three merchants within any discipline of crafts or food but it is sometimes difficult to define overlaps. We will do our best to protect your individuality. We encourage a smaller categorized selection of handmade items in comparison to a large variety of unrelated mass produced items.

BOOTH SPACES: If accepted, you will be assigned a space before the fair. The fair will try its best to place you in the area you requested, however, we do not guarantee fulfillment of locations requests. We reserve the right to place your booth where we feel you are best suited. Returning vendors with established gardens, elaborate period tents and medieval signage are offered position preference. BOOTH ASSIGNMENT IS FIRST-COME FIRST-SERVE. PLACEMENT PRIORITY IS GIVEN TO THOSE WHO APPLY EARLY. We will not move booths after placement when checking in at fair.

Booth Sizes are based on tent size plus 1 to 2 feet for quide wires. If your tent or merchandise goes over your allotted booth space, you will have to purchase the next size up for booth space. Spilling over outside your booth space will not be allowed. You will have to pay \$30 a foot.

BOOTH SET-UP & TEARDOWN: You will have the use of your space from **Wednesday, Oct. 31**st, **2018**, until **Monday, Nov. 19**, **2018**. Booths must be open, decorated appropriately, & occupied by personnel dressed in Medieval Costume at all times during fair operating hours (10:00am~5:30pm, November 3-4, 10-11 and 17-18, 2018), Rain or Shine. Vendors must set up and be ready by **9:00am** during all festival days. Vendors not set up by these times may be prohibited from participating and will forfeit all fees immediately. Vendors are responsible for setting up their booths, including decorations, signs, & tables. Your booth must fit within the measurements you requested & paid for. Be prepared with lighting, as sunset is approx. 30 minutes prior to festival closing.

BOOTH SET-UP REQUIREMENTS:

- ALL VENDORS must create a visual wall in the back of their booths to prevent our guests from seeing or
 accessing the back of your booths; Tent side walls, tapestries, burlap, cloth, or other types of non-see through
 material is suited for this.
- ALL VENDORS must create visual side walls to connect to adjacent vendors on both sides, up to a max. of 10 feet, to create a visual barrier and a "Shopping Plaza." Please make the appropriate set-up preparations.
- ALL VENDORS must have a medieval appearance. All modern metal MUST be masked or securely covered utilizing
 period materials such as burlap, tapestry or some other period fabric. Booths are expected to have visible period style
 signage. A painted or carved wood sign or a fabric banner is recommended. No vinyl signs or banners of any kind is
 allowed. Aluminum tent poles, plastic coolers/cases and modern chairs of any type must be covered.
- Vendors are highly encouraged to create temporary gardens near their booth space to increase the appeal of their booths. An example is bringing small plants/flowers in pots and hiding the pots with mulch or burlap to create a type of garden display or actually planting them in the ground. Period statues are also highly encouraged.

VEHICLES: Vendor parking passes are required to allow access to Fairgrounds. Vehicles are permitted on the Fairgrounds only after Fair personnel opens the gates and allows access onto the park. Vendor understands no vehicles are allowed on the festival grounds between the hours of **9:00 a.m. and 6:00 p.m.** on Saturdays and Sundays, November 3-4, 10-11 and 17-18, 2018. Any vehicle on the festival grounds and not in designated parking areas by 9:00 a.m. on Saturdays, and Sundays, will be towed at the owner's expense. No vehicles will be allowed on grounds in the case of incremental weather. No exceptions.

RESTRICTIONS:

- In keeping with the theme of the fair, all booth personnel **MUST be in FULL appropriate attire** for the time period, no brief or revealing attire will be allowed. The fair is strictly a family oriented festival. Participants should be prepared to interact with visitors in appropriate medieval style, language and manner.
- During the fair, smoking is prohibited in public areas and in public view. Smoking is allowed in private areas away from
 the view of the public. Cell phone usage must be non-visible to the general public. Any type of modern jewelry, sun
 glasses, or other non-essential modern jewelry or accessories are not allowed to be worn.
- Vendors are discouraged from drinking, or becoming intoxicated. All drinking vessels are to be time period appropriate.
 Any vendor in violation of this rule will be immediately dismissed and escorted off grounds until the close of the festival day, at which time they must remove their booth.
- Merchants must be in medieval costume at all times during show hours. No exceptions; no non-period items may
 be for sale such as pirate or gator items; aluminum tent poles and plastic coolers/cases must be covered, as well as all
 chairs and tables; only approved items listed on the application shall be for sale; and booths that have signage must be
 in period style. No plastic or vinyl signs are allowed.

CLEAN-UP FINES: Vendors are responsible for keeping their area clean during and after the show. Failure to properly clean site after vacating will result in a \$50.00 clean-up fee. Failure to pay could reflect on future participation in the festival. Please be considerate and keep things orderly. Also, keep all items of non-medieval appearance hidden from the public view. Please provide your own trash barrel for the use inside the booth. ALL TRASH MUST BE PLACED IN THE DUMPSTER, AT THE END OF EACH FAIR DAY. Trash left at your site is grounds for a fine. You will be notified prior to the following season, in order to remit payment.

STATE TAX: Collection and remittance of Florida sales tax is the responsibility of each vendor. Each vendor will be given a paper from the FL Dept. of Revenue, and it will be the responsibility of the vendor to send the tax money to the FL Dept. of Revenue.

FOOD VENDOR REQUIREMENTS: Food Vendors must adhere to health/hygiene requirements set by the State Department of Business and Professional Regulations (DBPR). A food vendor application from the DBPR will be passed to all food vendors for those who do not have a year round license, and for inspection guidelines. Food vendors who do not meet health/hygiene and fire safety requirements will have to leave the fair. Food prices must be posted at all times. A State Official will be inspecting food booths prior to the open of the festival. It is necessary that merchants are dressed in medieval costume at all times and that booths and signs are medieval in theme and your area is kept clean.

ELECTRICITY: Very limited electrify is available at \$30 per hookup/ per day and is limited to use for event days ONLY. Electricity fees are charged and collected directly by the Sarasota Fairgrounds during the start of the festival. However, vendors in need of electricity must be pre-approved by the Sarasota Medieval Fair for availability and put on list before check-in. Please contact us before applying. You will not be able to get electricity the day of the fair unless pre-approved and on list. Please do not remit electricity payments at this time. No/Low noise generators are allowed with prior approval only.

ANIMALS: Animals (other than those pre-approved as part of entertainment acts/rides) will not be allowed on site during the fair. We have a strict no pet policy. Service animal vendors must show us doctor's form.

WEAPONS POLICY: All sales of weapons must be packaged, or wrapped when given to our guests. Wearing of weapons is permitted but they must be peace tied. No weapon sales to minors. No fire arms of any type. Vendors approved to sell weapons must provide proof of insurance.

CAMPING: 2018 CAMPING POLICY – Pre-approved dry camping in booth is allowed at no additional cost. Overnight dry camping in booth is permitted free of charge, however camping in booth must be approved prior to the festival – Please contact us a min. of 2 weeks prior to the festival for preapproval. Water and portable restrooms in the park are available for overnight dry campers who are camping in their booth. Electricity, showers, and hook-ups are NOT available for dry camping. Campfires are NOT allowed. Preapproved overnight dry camping in booth is permitted only Wed., Oct. 31, 2019 until Monday, Nov. 19, 2018. Other forms of camping, including RV and hook-ups are available for a fee through the Sarasota Fairgrounds. We have tried to get the best rate for you. Fairground rates include real bathrooms and hot showers as well as electric (RVs). Please contact them directly for terms and reservations at: 941-365-0818 or info@sarasotafair.com. Space is limited and will be in an area near the fairgrounds buildings outside the festival grounds.

SERVICE PASSES & COMPLEMENTARY TICKETS: Each vending space includes from 1 to 5 individual site passes (depending on the size of the space you purchased). Additional site passes are \$10.00 per person with a max. of up to 5 (again depending on the size of the space purchased) and must be purchased with the initial vendor application and will be picked-up during vendor check-in. A photo ID must be shown with service pass when entering service gate. If you do not have your service pass, you will have to buy additional passes. Persons without passes WILL NOT be permitted on site. Each vendor will also be provided a maximum of two (2) complementary single-day general admission tickets.

<u>Service pass schedule:</u>

Strolling Vendor - 1 service pass

12 X 24 space - 4 service passes

12 X 12 space - 2 service passes

17 X 17 space - 3 service passes

30 x 30 space - 5 service passes

SECURITY & MISCELLANEOUS: The Sarasota Medieval Fair, Inc., and the Sarasota County Agricultural Fair Association, Inc., are not responsible for belongings left overnight in booths. There will be security officers patrolling the Fairgrounds area on Saturday, and Sunday nights. All vendors must supply a 5lb. charged and date tagged commercial use ABC fire extinguisher. The local fire marshal will be certifying each. Without their certification, you will not be permitted to vend.

FAILURE TO COMPLY: Failure to comply with rules will make vendors ineligible for admission to future shows. Failure to comply with rules may result in a vendor being asked to leave immediately. The fair reserves the right to make final interpretation of rules.

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<u>l</u>	ndemnification: Ven	dor agrees to indemnify fully & sa	ive and hold harmless the Sara	sota Medieval Fair, Ind	c., and Sarasota County	Agricultural
	Fair Association, Inc	c. its officers, employees, & agents	s, against all damage, claims, li	abilities and causes of	f action of every kind & n	ature.
<u>v</u>	Waiver of Claims: Th	ne Sarasota Medieval Fair, Inc. an	d its agents shall not be liable f	or, and Vendor hereby	releases all claims for d	lamage to o
	loss of personnel pre	operty sustained be Vendor or any	y person claiming through Venc	for resulting from any	fire, accident, occurrence	e, theft or
	condition in or upon	the grounds/ site which they shall	I be a part of, or adjoining areas	s. Vendor consents to	the use of the Vendors I	ikeness
	incidental or primary	to any display or transmission of	the event for event marketing p	ourposes only.		
	I agree to cor	mply with the "Fair Rules For Merc	chants". I understand and agree	e that the Sarasota Me	edieval Fair, Inc., Saraso	ta County
	Agricultural Fair Ass	ociation, Inc., or any other sponso	oring organization will not be re	sponsible or liable for	any damage or loss to th	e work of
	participants or perso	onal liability in connection with the	Fair.			
_	Cian (Vandar).		Date:			
- 3	Sign (Vendor):		Date: _			

Print (Vendor):